

JENGA TOWER

game instructions

GAME RULES

NUMBER OF PLAYERS: 2-4+

- The person who built the tower gets the first move.
- Moving consists of taking a single block from any level of the tower and placing it on the top level.
- Only one hand should be used at a time when taking blocks.
- Blocks may be bumped to find a loose block that will not disturb the rest of the tower.
- Any block that is moved out of place must be returned to it's original location before removing another block.
- The turn ends when the next person to move touches the tower or after ten seconds, whichever occurs first.
- The game ends when the tower falls or if any piece falls from the tower other than the piece being knocked out to move to the top.

WINNING

- The last person to successfully remove and place a block is the winner.

CONNECT-4

game instructions

GAME RULES

NUMBER OF PLAYERS: 2

- Players must decide who goes first, this person will go second if another game is played.
- Players insert one piece at a time into any column that has an empty space.
- Plays rotate until a player wins or all spots are filled.

WINNING

- The first player to have four consecutive pieces wins.
(Horizontally, Vertically, or Diagonally)
- If all slots are filled without a winner the game ends in a tie.

CONNECT-4

ASSEMBLY INSTRUCTIONS

⚠ WARNING: CHOKING HAZARD
Small parts. Not for children under 3 yrs.

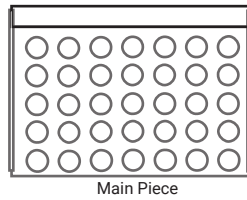
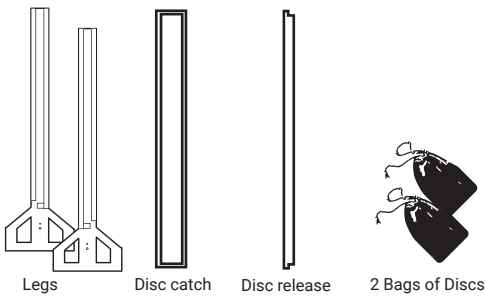
Directions

- 1.) Remove contents from carrying case
- 2.) Secure legs by bolting the Disc Catch to either leg, using the supplied hardware
- 3.) Slide main piece onto legs, one leg on each side
- 4.) Approach the game from the side that matches the divot in the Disc Release piece, and gently slide disc release into bottom of game, before play

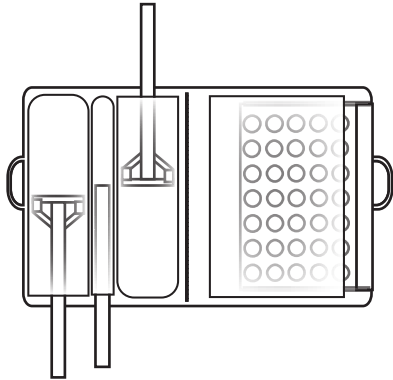
Included hardware



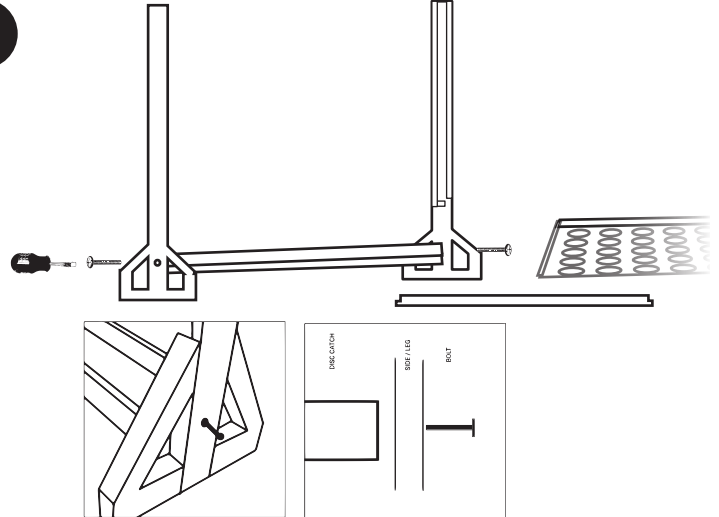
Parts



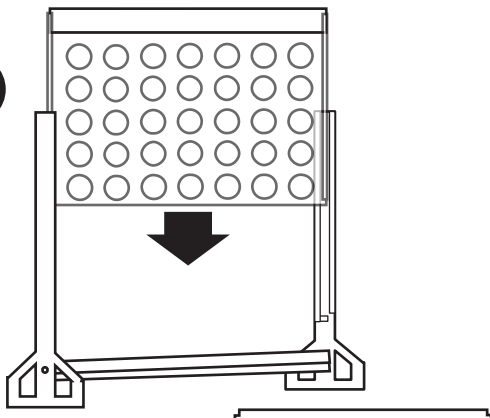
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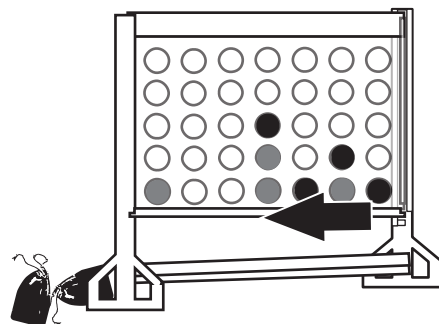
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3



4



CORNHOLE

GAME INSTRUCTIONS

GAME RULES

NUMBER OF PLAYERS: 2 or 4

- Boards are placed 27 ft. apart.
- Team partners face each other from opposite boards.
- Game starts at either board with all eight bags.
- Each team plays with a set of 4 bags.
- Each team has it's own color.
- Opponents alternate tosses until all 8 bags are played.
- After calculating the score for that round resume play from the opposite board.
- The scoring team from the previous round throws first.

FOUL-LINE

The foul line is an imaginary line extending from the front of each board, perpendicular to the sides of the boards. Players cannot cross the foul line.

SCORING

1 POINT: Awarded if a bag lands on the boards

3 POINTS: Awarded if a bag goes through the hole

If a bag makes contact with the ground anytime during game play (except when traveling through the hole) it must be removed from the play area for that round.

The score for each round is determined by calculating the difference between team totals for the round.